

APPLICATION OF STRUCTURED ILLUMINATION MICROSCOPY **TO CORNEAL IMAGING**

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Introduction

Microscopic studies of corneal structures have always been a challenge for ophthalmologists and researchers. The inherent transparency of the cornea and the strong out of focus background are the main obstacles for achieving highcontrast images. Traditional approaches based on the confocal principle do not yet fully satisfy all the requirements of resolution, acquisition speed and simplicity, which are essential for in-vivo research.

Structured illumination microscopy

Structured illumination microscopy allows optical sectioning to be performed on a wide-field microscope system [1]. Image acquisition is potentially faster, as optical sections of the whole field of view are obtained recording three or four images, rather than scanning every point in the field of view. In practice, a high spatial-frequency (y) grid-pattern is projected onto the sample at different phases and the image is reconstructed using the following algorithm for four images at equidistant phases:

 $I_{in-focus} = \frac{1}{2}\sqrt{(I_1 - I_3)^2 + (I_2 - I_4)^2}$



Data quantification in four phase SIM

There are three main sources of noise in SIM

- Shot-noise associated to the detection of each phase image [2]
- · Noise associated to the reconstruction of the in-focus image



Noise associated to phase inaccuracy: Phase inaccuracies can be accounted for using a least-squares algorithm [3]

If a linear and well-behaved wide-field detector (CCD) is used, each pixel in a phase image is given by

$$I_n = \frac{\text{number of photons}}{K}$$
 with $\sigma_{I_n}^2 = \frac{I_n}{K} + \sigma_{RO}^2$

where $\sigma_{\rm RO}^2$ is the variance of the read-out noise.

The reconstructed image follows a Rician distribution, with a mean that is not the actual in-focus value

$$p(I_{reconstructed}) = \frac{I_{reconstructed}}{\sigma_s^2} e^{\frac{I_{reconstructed}}^{2\sigma_s^2 + I_{tr-focus}^2}}{2\sigma_s^2} I_0\left(\frac{I_{reconstructed}}{\sigma_s^2}\right)$$

 $\mu = \sigma_s \sqrt{\frac{\pi}{2}} \cdot \mathbf{L}_{\frac{1}{2}} \left(-\frac{I_{in-focus}}{2\sigma_s^2} \right)$ Mean of the Rician distribution:

where $I_{a}(z)$ is a modified Bessel function of the first kind,

 $L_{\chi}(z)$ a Laguerre polynomial, and $\sigma_s^2 = \frac{I_{widefield}}{2K} + \frac{\sigma_{RO}^2}{2}$



Fig 1. Ratio of the actual value of an in-focus pixel in an Fig 1. Ratio of the actual value of an in-focus pixel in an image to the expected value after S1 reconstruction as a function of the ratio of total to in-focus signal. The lines show the theoretical Rician dependence for four different levels of total signal (in digital units), the circles are the values after reconstruction of 5000 simulated images recorded using a 4 phase SI algorithm and a CCD with K=9.3 photons·d.u.⁻¹ and σ_{RO} =2.1 d.u.

Beam-

Out of focus

Focal plane Out of focus



each system may be found above. The lines show the theoretical Rician ratio for four levels of total signal (in digital units); the circles are the values after reconstruction of 5000 simulated high SNR. images recorded using a 4 phase SI algorithm and a CCD with K=9.3 photons·d.u.⁻¹ and σ_{RO} =2.1 d.u.

Provided that the reflections from the optics inside the microscope can be beaten, we can foretell that immersion gel mediated SIM may perform comparably to confocal microscopy, with potential advantages in speed and resolution.

References

SIM

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